For my website design I decided to create it on two of my favorite topics Anime and Games. For my main page I chose to go with a dark- vibrant color scheme. By this I mean I chose to implement the RGB color scheme but in a dark manner. My rationale behind this is it helps pop out colors when they appear on the screen. This was especially beneficial for the feature I created on this page which was a rotating array of image on hover when over a division. The header for this page was constructed using a background image and the text shadow property in CSS. Given the brighter colors it is to provide a contrast to the two divisions of the page. there wasn't a need for a footer for this page as it presents no new information. Coming to my anime and games page I chose to stick with the color scheme of the anime and games buttons. I found this repetition would be helpful for feedback. However I dulled the colors down to corn-flower blue for the games pages and hexadecimal code #b31919 for the anime pages(the reason for giving a hexadecimal code instead of the color is it is a variation of a named color). These pages contained a carousel of images that could be navigated through using either the span buttons below them or the arrow buttons on either side of the picture. The layout of both the anime and the games pages are the same. Lastly for the information pages I keep true to my original color scheme. The anime pages have headers, navigation panes and footers with the color #b31919 and the game pages have all of these features in corn-flower blue. The background for the contents portion for all my anime pages is blanched almond and those for my game pages is azure. In my main-page I use the principles of contrast to draw attention to the sites name and the two buttons by clearly dividing the screen in two and highlighting access to each division with bright colors such as red and blue. Most of my elements are centered close to the middle so users don't have to shift their eyes to much to see the websites content. In my design I use red to indicate anime and blue to indicate games. By color coding the two categories I try to implement a sense of repetition throughout the website. Further to maintain coherency of the site the layout of each type of page is similar throughout the design irrespective of category. Proximity is also exhibited over all my pages as users only have to click on either the back button or the home button to go back to any place in the website. Only my main-page does not have proximity to the information pages however that would be against the goal of the design. Further the navigation in each information page allows users to read exactly what they want to read at any time.

Code References

Carousel of images:

https://www.w3schools.com/howto/howto\_js\_slideshow.asp

Background Image fader on hover:

https://www.youtube.com/watch?v=XjPdQSqtJhs&t=0s&index=5&list=PLWbLcRNGg QoebIjSZe6Le9-V7nNqnYwR6

Text outline

https://css-tricks.com/adding-stroke-to-web-text/